



TRIPLES DATA GPS SECTIONALS

ADDINGTON RACEWAY

HRNZ • FRI 04 SEP 2026



RACE **7** KAIAPOI ITM / ASHBURTON ITM MOBILE PACE

1980m
7:32 PM

TRACK - GOOD 4 | WEATHER - FINE | RAIL - TRUE

TELEMETRY • 8 RUNNERS

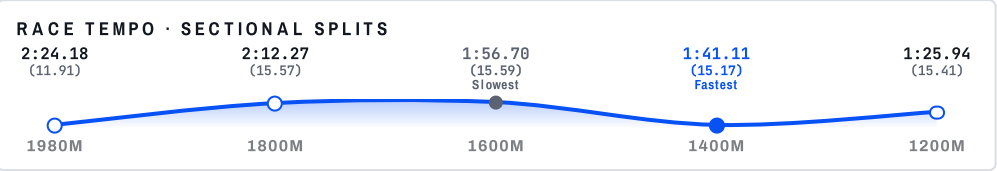
WINNER

Nothing But You

B N Orange

TAB 2 • BAR 2

2:24.18



TOP SPEED

55.3 km/h

Sacetas

Section 400-200

MARGIN LADDER

1	Nothing But You	—
2	Sacetas	0.7L
3	Next Level	3.0L
4	Semba	3.5L

RANK	TAB BAR	HORSE / JOCKEY	TIME	MARGIN DIST RUN	1ST 400 LAST 600	TOP KM/H	POSITION IN RUNNING	L1980 START-1800M	L1800 1800M-1600M	L1600 1600M-1400M	L1400 1400M-1200M	L1200 1200M-1000M
1	2 2	Nothing But You B N Orange	2:24.18	— 1991	29.03 41.53	54.8 2000-1800		2:24.18 (11.91)	2:12.27 (15.57) [1]	1:56.70 (15.59) [1]	1:41.11 (15.17) [1]	1:25.94 (15.41) [1]
2	5 5	Sacetas John R Dunn	2:24.30	0.7L 2008 (+16)	30.21 41.32	55.3 400-200		2:24.30 (12.44)	2:11.86 (16.18) [4]	1:55.68 (15.28) [5]	1:40.40 (14.92) [5]	1:25.48 (15.36) [4]
3	4 4	Next Level K A Butt	2:24.74	3.0L 1992 (0)	29.81 41.55	54.2 200-0		2:24.74 (12.49)	2:12.25 (15.76) [5]	1:56.49 (15.53) [3]	1:40.96 (15.21) [4]	1:25.75 (15.26) [5]
4	3 3	Semba T M Williams	2:24.82	3.5L 2005 (+14)	29.89 42.14	54.1 2000-1800		2:24.82 (12.20)	2:12.62 (16.10) [3]	1:56.52 (15.31) [4]	1:41.21 (14.91) [3]	1:26.30 (15.37) [2]
5	6 6	Spirit Downunder O G Thornley	2:24.98	4.3L 2000 (+8)	30.41 41.65	54.1 400-200		2:24.98 (12.78)	2:12.20 (16.07) [6]	1:56.13 (15.26) [6]	1:40.87 (14.98) [7]	1:25.89 (15.45) [6]
6	8 8	Haley Jaccka D G Anderson	2:25.02	4.5L 1990 (-1)	30.67 41.47	53.7 400-200		2:25.02 (12.90)	2:12.12 (16.31) [8]	1:55.81 (14.79) [7]	1:41.02 (15.26) [6]	1:25.76 (15.24) [7]
7	1 1	Vincent Reactress W J House	2:25.58	7.6L 1992 (+1)	29.42 42.68	52.6 400-200		2:25.58 (12.17)	2:13.41 (15.68) [2]	1:57.73 (15.60) [2]	1:42.13 (15.18) [2]	1:26.95 (15.27) [3]
8	7 7	Slots A M Butt	2:25.83	8.9L 2010 (+18)	30.80 42.25	53.5 400-200		2:25.83 (12.86)	2:12.97 (16.36) [7]	1:56.61 (15.28) [8]	1:41.33 (14.89) [8]	1:26.44 (15.37) [8]

SCRATCHED
None

LEGEND
[] Position in running at each section and finish TAB# Saddle cloth number BAR# Barrier/Gate position DT-W Distance travelled compared to winner, in metres
DNF Did not finish DNT Did not track NA No data available -:-:- No data available at this section

POWERED BY
TRIPLES DATA

NOTE: Races are conducted over an approximate distance as close as possible to the advertised distance, and recorded data may vary accordingly. Official times refer to race times only and do not include handicap times.



TRIPLES DATA GPS SECTIONALS

ADDINGTON RACEWAY

HRNZ • FRI 04 SEP 2026



RACE **7** KAIAPOI ITM / ASHBURTON ITM MOBILE PACE

1980m
7:32 PM

TRACK - GOOD 4 | WEATHER - FINE | RAIL - TRUE

TELEMETRY • 8 RUNNERS

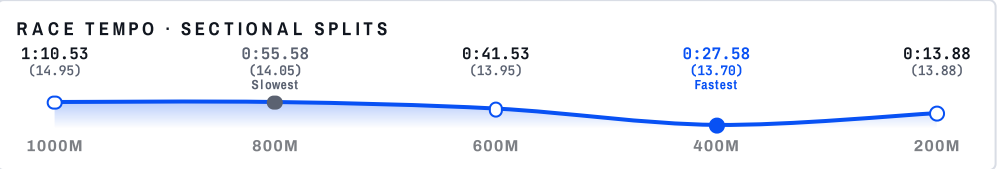
WINNER

Nothing But You

B N Orange

TAB 2 • BAR 2

2:24.18



TOP SPEED

55.3 km/h

Sacetas

Section 400-200

MARGIN LADDER

1	Nothing But You	—
2	Sacetas	0.7L
3	Next Level	3.0L
4	Semba	3.5L

RANK	TAB BAR	HORSE / JOCKEY	TIME	MARGIN DIST RUN	1ST 400 LAST 600	TOP KM/H	POSITION IN RUNNING	L1000 1000M-800M	L800 800M-600M	L600 600M-400M	L400 400M-200M	L200 200M-FINISH
1	2 2	Nothing But You B N Orange	2:24.18	— 1991	29.03 41.53	54.8 2000-1800		1:10.53 (14.95) [1]	0:55.58 (14.05) [1]	0:41.53 (13.95) [1]	0:27.58 (13.70) [1]	0:13.88 (13.88) [1]
2	5 5	Sacetas John R Dunn	2:24.30	0.7L 2008 (+16)	30.21 41.32	55.3 400-200		1:10.12 (14.87) [4]	0:55.25 (13.93) [4]	0:41.32 (14.09) [4]	0:27.23 (13.58) [4]	0:13.65 (13.65) [3]
3	4 4	Next Level K A Butt	2:24.74	3.0L 1992 (0)	29.81 41.55	54.2 200-0		1:10.49 (14.91) [5]	0:55.58 (14.03) [5]	0:41.55 (14.11) [5]	0:27.44 (13.81) [5]	0:13.63 (13.63) [6]
4	3 3	Semba T M Williams	2:24.82	3.5L 2005 (+14)	29.89 42.14	54.1 2000-1800		1:10.93 (14.84) [2]	0:56.09 (13.95) [2]	0:42.14 (14.09) [2]	0:28.05 (13.85) [2]	0:14.20 (14.20) [2]
5	6 6	Spirit Downunder O G Thornley	2:24.98	4.3L 2000 (+8)	30.41 41.65	54.1 400-200		1:10.44 (14.81) [7]	0:55.63 (13.98) [6]	0:41.65 (13.97) [6]	0:27.68 (13.73) [6]	0:13.95 (13.95) [5]
6	8 8	Haley Jaccka D G Anderson	2:25.02	4.5L 1990 (-1)	30.67 41.47	53.7 400-200		1:10.52 (14.98) [6]	0:55.54 (14.07) [7]	0:41.47 (13.84) [7]	0:27.63 (13.87) [7]	0:13.76 (13.76) [7]
7	1 1	Vincent Reactress W J House	2:25.58	7.6L 1992 (+1)	29.42 42.68	52.6 400-200		1:11.68 (14.95) [3]	0:56.73 (14.05) [3]	0:42.68 (14.10) [3]	0:28.58 (13.96) [3]	0:14.62 (14.62) [4]
8	7 7	Slots A M Butt	2:25.83	8.9L 2010 (+18)	30.80 42.25	53.5 400-200		1:11.07 (14.86) [8]	0:56.21 (13.96) [8]	0:42.25 (14.05) [8]	0:28.20 (13.87) [8]	0:14.33 (14.33) [8]

SCRATCHED

None

LEGEND

[] Position in running at each section and finish TAB# Saddle cloth number BAR# Barrier/Gate position DT-W Distance travelled compared to winner, in metres

DNF Did not finish DNT Did not track NA No data available --- No data available at this section



NOTE: Races are conducted over an approximate distance as close as possible to the advertised distance, and recorded data may vary accordingly. Official times refer to race times only and do not include handicap times.

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

1

Nothing But You

B N Orange TAB 2

TOP SPEED
54.8 km/h

PEAK STRIDE LENGTH
6.5 m

AVG STRIDE RATE
2.2 Hz

HOW NOTHING BUT YOU RAN

Longest stride 6.5m at the 400m, holding 6.5m to the line. Top speed 54.8 km/h (2000-1800); faster than the field average in 3 of 10 sections.

STRIDE STYLE

QUICK-LEGGED

MED 6.4M

LONG-STRIDING

AVG 6.3M

Speed

KM/H • HORSE VS FIELD AVG



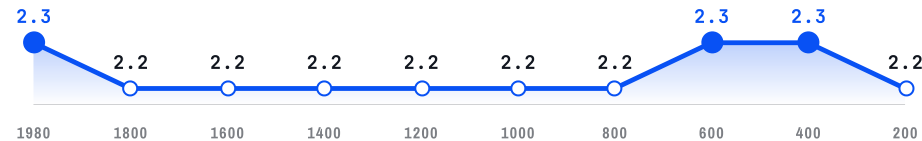
Stride Length

METRES PER BOUND • REACH



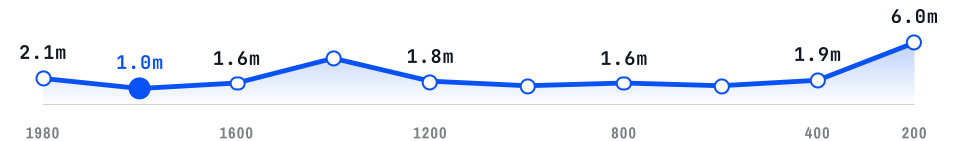
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • **Stride Length** = ground gained per bound. • **Stride Rate** = how quickly the legs turn over. • **Speed** = Stride Length x Stride Rate. • **Distance from Rail** = metres off the fence each section; a lower, tighter line saves ground. • **Field average** — above the dashed line = faster than the field, below = slower.

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

2

Sacetas

John R Dunn TAB 5

TOP SPEED
55.3 km/h

PEAK STRIDE LENGTH
6.5 m

AVG STRIDE RATE
2.2 Hz

HOW SACETAS RAN

Longest stride 6.5m at the 600m, holding 6.5m to the line. Top speed 55.3 km/h (400-200); faster than the field average in 9 of 10 sections.

STRIDE STYLE

QUICK-LEGGED

MED 6.4M

LONG-STRIDING

AVG 6.3M

Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



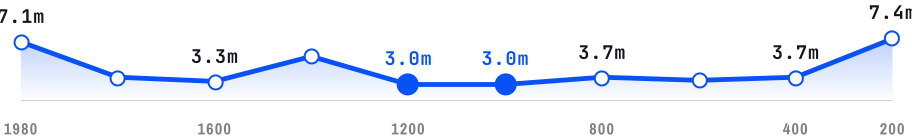
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound.

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate.

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground.

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

3

Next Level

K A Butt TAB 4

TOP SPEED
54.2 km/h

PEAK STRIDE LENGTH
6.9 m

AVG STRIDE RATE
2.1 Hz

HOW NEXT LEVEL RAN

Longest stride 6.9m at the 200m, holding 6.9m to the line. Top speed 54.2 km/h (200-0); faster than the field average in 3 of 10 sections.

STRIDE STYLE

QUICK-LEGGED

MED 6.4M

LONG-STRIDING

AVG 6.7M

Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



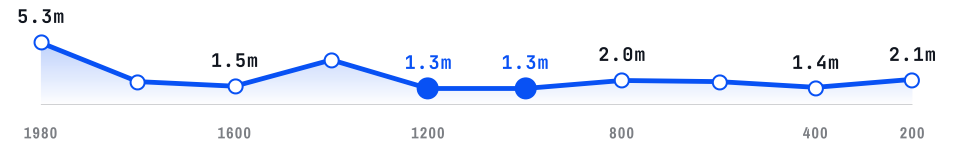
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • **Stride Length** = ground gained per bound. • **Stride Rate** = how quickly the legs turn over. • **Speed** = Stride Length x Stride Rate. • **Distance from Rail** = metres off the fence each section; a lower, tighter line saves ground. • **Field average** — above the dashed line = faster than the field, below = slower.

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

4

Semba

T M Williams TAB 3

TOP SPEED
54.1 km/h

PEAK STRIDE LENGTH
6.4 m

AVG STRIDE RATE
2.3 Hz

HOW SEMBA RAN

Longest stride 6.4m at the 1980m, easing to 6.1m over the final 200m (−0.3m). Top speed 54.1 km/h (2000-1800); faster than the field average in 6 of 10 sections.

STRIDE STYLE



Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

5 Spirit Downunder

O G Thornley TAB 6

TOP SPEED
54.1 km/h

PEAK STRIDE LENGTH
6.8 m

AVG STRIDE RATE
2.1 Hz

HOW SPIRIT DOWNUNDER RAN

Longest stride 6.8m at the 800m, holding 6.7m to the line. Top speed 54.1 km/h (400-200); faster than the field average in 6 of 10 sections.

STRIDE STYLE



Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. • Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. • Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. • ----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

6

Haley Jaccka

D G Anderson TAB 8

TOP SPEED
53.7 km/h

PEAK STRIDE LENGTH
6.6 m

AVG STRIDE RATE
2.2 Hz

HOW HALEY JACCKA RAN

Longest stride 6.6m at the 600m, holding 6.6m to the line. Top speed 53.7 km/h (400-200); faster than the field average in 4 of 10 sections.

STRIDE STYLE

QUICK-LEGGED

MED 6.4M

LONG-STRIDING

AVG 6.4M

Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

7

Vincent Reactress

W J House TAB 1

TOP SPEED
52.6 km/h

PEAK STRIDE LENGTH
6.4 m

AVG STRIDE RATE
2.2 Hz

HOW VINCENT REACTRESS RAN

Longest stride 6.4m at the 800m, holding 6.3m to the line. Top speed 52.6 km/h (400-200); faster than the field average in 2 of 10 sections.

STRIDE STYLE



Speed

KM/H • HORSE VS FIELD AVG



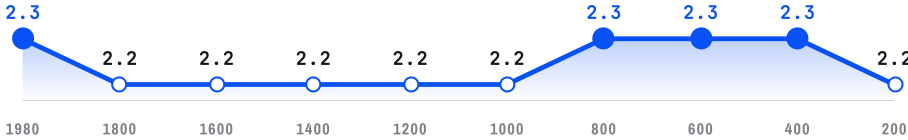
Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •
 Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •
 Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •
 ----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 7 • KAIAPOI ITM / ASHBURTON ITM MOBILE PACE • 1980M

8

Slots

A M Butt TAB 7

TOP SPEED
53.5 km/h

PEAK STRIDE LENGTH
6.8 m

AVG STRIDE RATE
2.1 Hz

HOW SLOTS RAN

Longest stride 6.8m at the 600m, holding 6.7m to the line. Top speed 53.5 km/h (400-200); faster than the field average in 6 of 10 sections.

STRIDE STYLE

QUICK-LEGGED

MED 6.4M

LONG-STRIDING

AVG 6.5M

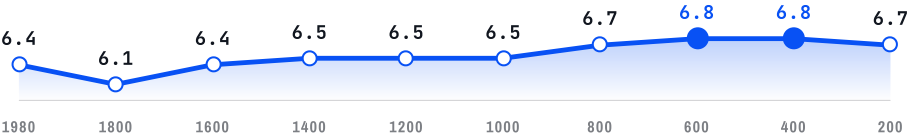
Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



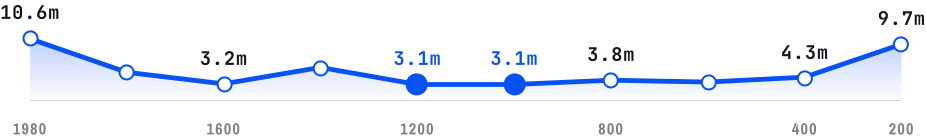
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY