



TRIPLES DATA GPS SECTIONALS

ADDINGTON RACEWAY

HRNZ • FRI 02 OCT 2026



RACE **6** **VIPTRADE MOBILE PACE**

2600m
7:44 PM

TRACK - FAST | WEATHER - RAINING | RAIL - TRUE

TELEMETRY • 11 RUNNERS

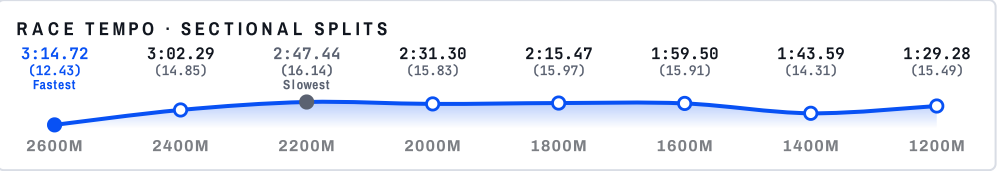
WINNER

Quinn

S J Tomlinson

TAB 11 • BAR 11

3:14.72



TOP SPEED

56.1 km/h

Quinn

Section 400-200

MARGIN LADDER

1	Quinn	—
2	Easton Doll	0.4L
3	Cheer The Captain	1.7L
4	Ashley Frank	2.4L

RANK	TAB BAR	HORSE / JOCKEY	TIME	MARGIN DIST RUN	1ST 400 LAST 600	TOP KM/H	POSITION IN RUNNING	L2600 START-2400M	L2400 2400M-2200M	L2200 2200M-2000M	L2000 2000M-1800M	L1800 1800M-1600M	L1600 1600M-1400M	L1400 1400M-1200M	L1200 1200M-1000M
1	11 11	Quinn S J Tomlinson	3:14.72	— 2641	28.19 42.13	56.1 400-200		3:14.72 (13.07)	3:01.65 (15.12)[5]	2:46.53 (15.94)[5]	2:30.59 (15.69)[5]	2:14.90 (16.04)[4]	1:58.86 (15.91)[5]	1:42.95 (14.66)[7]	1:28.29 (15.43)[7]
2	5 5	Easton Doll K A Butt	3:14.79	0.4L 2617 (-25)	27.28 42.70	55.2 2600-2400		3:14.79 (12.55)	3:02.24 (14.73)[2]	2:47.51 (16.14)[1]	2:31.37 (15.83)[1]	2:15.54 (15.97)[1]	1:59.57 (15.91)[1]	1:43.66 (14.60)[1]	1:29.06 (15.48)[2]
3	7 7	Cheer The Captain A M Butt	3:15.02	1.7L 2630 (-11)	28.92 43.22	53.4 400-200		3:15.02 (13.52)	3:01.50 (15.40)[8]	2:46.10 (15.88)[9]	2:30.22 (15.70)[9]	2:14.52 (15.82)[8]	1:58.70 (14.93)[8]	1:43.77 (14.19)[2]	1:29.58 (15.49)[1]
4	8 8	Ashley Frank B N Orange	3:15.14	2.4L 2643 (+1)	29.25 43.12	53.4 400-200		3:15.14 (13.70)	3:01.44 (15.55)[10]	2:45.89 (15.88)[10]	2:30.01 (15.71)[10]	2:14.30 (15.81)[10]	1:58.49 (14.90)[10]	1:43.59 (14.29)[5]	1:29.30 (15.44)[3]
5	4 4	Franco Lennon T M Williams	3:15.24	2.9L 2644 (+2)	28.60 42.33	56.0 400-200		3:15.24 (13.36)	3:01.88 (15.24)[7]	2:46.64 (15.89)[7]	2:30.75 (15.68)[7]	2:15.07 (16.03)[6]	1:59.04 (15.90)[7]	1:43.14 (14.67)[9]	1:28.47 (15.41)[9]
6	2 2	Tee Ball R D Close	3:15.24	2.9L 2615 (-27)	27.60 42.86	55.9 2600-2400		3:15.24 (12.43)	3:02.81 (15.17)[1]	2:47.64 (16.14)[2]	2:31.50 (15.81)[2]	2:15.69 (15.99)[3]	1:59.70 (15.88)[2]	1:43.82 (14.59)[3]	1:29.23 (15.51)[4]
7	3 3	Suspicious Captain C J Dalgety	3:15.28	3.2L 2637 (-4)	27.85 42.97	54.9 2600-2400		3:15.28 (12.78)	3:02.50 (15.07)[4]	2:47.43 (15.95)[3]	2:31.48 (15.73)[3]	2:15.75 (16.05)[2]	1:59.70 (15.91)[3]	1:43.79 (14.65)[4]	1:29.14 (15.43)[5]
8	9 9	Captain Tyron John R Dunn	3:15.46	4.1L 2655 (+14)	29.57 42.24	56.0 600-400		3:15.46 (13.66)	3:01.80 (15.91)[9]	2:45.89 (15.92)[11]	2:29.97 (15.70)[11]	2:14.27 (15.82)[11]	1:58.45 (15.40)[11]	1:43.05 (14.67)[10]	1:28.38 (15.40)[11]
9	10 10	Beaudiene Always B G D Smith	3:15.63	5.1L 2622 (-19)	28.23 42.60	54.7 400-200		3:15.63 (13.08)	3:02.55 (15.15)[6]	2:47.40 (16.16)[6]	2:31.24 (15.80)[6]	2:15.44 (15.99)[7]	1:59.45 (15.89)[6]	1:43.56 (14.61)[8]	1:28.95 (15.51)[8]

SCRATCHED

None

LEGEND

[] Position in running at each section and finish TAB# Saddle cloth number BAR# Barrier/Gate position DT-W Distance travelled compared to winner, in metres

DNF Did not finish DNT Did not track NA No data available -:-:- No data available at this section



NOTE: Races are conducted over an approximate distance as close as possible to the advertised distance, and recorded data may vary accordingly. Official times refer to race times only and do not include handicap times.



TRIPLES DATA GPS SECTIONALS

ADDINGTON RACEWAY

HRNZ • FRI 02 OCT 2026



RACE 6

VIPTRADE MOBILE PACE

2600m

7:44 PM

TRACK - FAST

WEATHER - RAINING

RAIL - TRUE

TELEMETRY • 11 RUNNERS

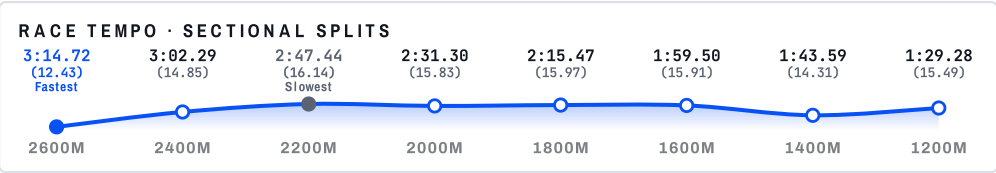
WINNER

Quinn

S J Tomlinson

TAB 11 • BAR 11

3:14.72



TOP SPEED

56.1 km/h

Quinn

Section 400-200

MARGIN LADDER

1	Quinn	—
2	Easton Doll	0.4L
3	Cheer The Captain	1.7L
4	Ashley Frank	2.4L

RANK	TAB BAR	HORSE / JOCKEY	TIME	MARGIN DIST RUN	1ST 400 LAST 600	TOP KM/H	POSITION IN RUNNING	L2600 START-2400M	L2400 2400M-2200M	L2200 2200M-2000M	L2000 2000M-1800M	L1800 1800M-1600M	L1600 1600M-1400M	L1400 1400M-1200M	L1200 1200M-1000M
10	6 6	Auntie Deb M J Williamson	3:16.40	9.4L 2623 (-18)	28.62 43.06	53.2 400-200		3:16.40 (13.71)	3:02.69 (14.91) [11]	2:47.78 (16.10) [8]	2:31.68 (15.81) [8]	2:15.87 (16.00) [9]	1:59.87 (15.90) [9]	1:43.97 (14.61) [11]	1:29.36 (15.49) [10]
11	1 1	Commander Ben H V Douglas	3:17.74	16.8L 2614 (-27)	27.89 45.06	54.0 2600-2400		3:17.74 (12.75)	3:04.99 (15.14) [3]	2:49.85 (16.15) [4]	2:33.70 (15.83) [4]	2:17.87 (15.98) [5]	2:01.89 (15.87) [4]	1:46.02 (14.58) [6]	1:31.44 (15.53) [6]

SCRATCHED

None

LEGEND

[] Position in running at each section and finish

TAB# Saddle cloth number

BAR# Barrier/Gate position

DT-W Distance travelled compared to winner, in metres

DNF Did not finish

DNT Did not track

NA No data available

--:-- No data available at this section

NOTE: Races are conducted over an approximate distance as close as possible to the advertised distance, and recorded data may vary accordingly. Official times refer to race times only and do not include handicap times.



TRIPLES DATA GPS SECTIONALS

ADDINGTON RACEWAY

HRNZ • FRI 02 OCT 2026



RACE **6** **VIPTRADE MOBILE PACE**

2600m
7:44 PM

TRACK - FAST | WEATHER - RAINING | RAIL - TRUE

TELEMETRY • 11 RUNNERS

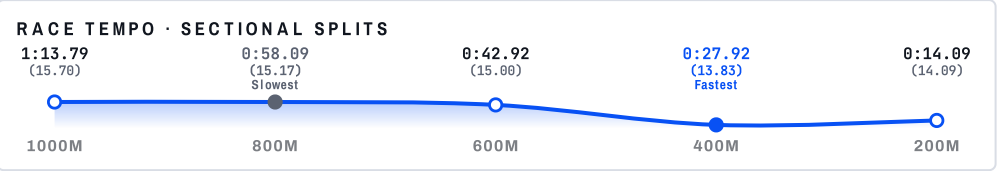
WINNER

Quinn

S J Tomlinson

TAB 11 • BAR 11

3:14.72



TOP SPEED

56.1 km/h

Quinn

Section 400-200

MARGIN LADDER

1	Quinn	—
2	Easton Doll	0.4L
3	Cheer The Captain	1.7L
4	Ashley Frank	2.4L

RANK	TAB BAR	HORSE / JOCKEY	TIME	MARGIN DIST RUN	1ST 400 LAST 600	TOP KM/H	POSITION IN RUNNING	L1000 1000M-800M	L800 800M-600M	L600 600M-400M	L400 400M-200M	L200 200M-FINISH
1	11 11	Quinn S J Tomlinson	3:14.72	— 2641	28.19 42.13	56.1 400-200		1:12.86 (15.60) [7]	0:57.26 (15.13) [6]	0:42.13 (14.42) [6]	0:27.71 (13.64) [3]	0:14.07 (14.07) [2]
2	5 5	Easton Doll K A Butt	3:14.79	0.4L 2617 (-25)	27.28 42.70	55.2 2600-2400		1:13.58 (15.71) [2]	0:57.87 (15.17) [3]	0:42.70 (14.98) [3]	0:27.72 (13.81) [4]	0:13.91 (13.91) [3]
3	7 7	Cheer The Captain A M Butt	3:15.02	1.7L 2630 (-11)	28.92 43.22	53.4 400-200		1:14.09 (15.70) [1]	0:58.39 (15.17) [1]	0:43.22 (15.00) [1]	0:28.22 (13.83) [1]	0:14.39 (14.39) [1]
4	8 8	Ashley Frank B N Orange	3:15.14	2.4L 2643 (+1)	29.25 43.12	53.4 400-200		1:13.86 (15.62) [3]	0:58.24 (15.12) [2]	0:43.12 (14.99) [2]	0:28.13 (13.88) [2]	0:14.25 (14.25) [4]
5	4 4	Franco Lennon T M Williams	3:15.24	2.9L 2644 (+2)	28.60 42.33	56.0 400-200		1:13.06 (15.61) [8]	0:57.45 (15.12) [8]	0:42.33 (14.43) [8]	0:27.90 (13.65) [8]	0:14.25 (14.25) [5]
6	2 2	Tee Ball R D Close	3:15.24	2.9L 2615 (-27)	27.60 42.86	55.9 2600-2400		1:13.72 (15.70) [4]	0:58.02 (15.16) [5]	0:42.86 (14.94) [5]	0:27.92 (13.82) [7]	0:14.10 (14.10) [7]
7	3 3	Suspicious Captain C J Dalgety	3:15.28	3.2L 2637 (-4)	27.85 42.97	54.9 2600-2400		1:13.71 (15.62) [5]	0:58.09 (15.12) [4]	0:42.97 (14.97) [4]	0:28.00 (13.90) [6]	0:14.10 (14.10) [8]
8	9 9	Captain Tyron John R Dunn	3:15.46	4.1L 2655 (+14)	29.57 42.24	56.0 600-400		1:12.98 (15.63) [10]	0:57.35 (15.11) [10]	0:42.24 (13.98) [10]	0:28.26 (13.92) [5]	0:14.34 (14.34) [6]
9	10 10	Beaudiene Always B G D Smith	3:15.63	5.1L 2622 (-19)	28.23 42.60	54.7 400-200		1:13.44 (15.69) [9]	0:57.75 (15.15) [9]	0:42.60 (14.62) [9]	0:27.98 (13.73) [9]	0:14.25 (14.25) [9]

SCRATCHED

None

LEGEND

[] Position in running at each section and finish TAB# Saddle cloth number BAR# Barrier/Gate position DT-W Distance travelled compared to winner, in metres

DNF Did not finish DNT Did not track NA No data available --- No data available at this section

POWERED BY

TRIPLES DATA

NOTE: Races are conducted over an approximate distance as close as possible to the advertised distance, and recorded data may vary accordingly. Official times refer to race times only and do not include handicap times.



TRIPLES DATA GPS SECTIONALS

ADDINGTON RACEWAY

HRNZ • FRI 02 OCT 2026



RACE 6

VIP TRADE MOBILE PACE

2600m

7:44 PM

TRACK - FAST

WEATHER - RAINING

RAIL - TRUE

TELEMETRY • 11 RUNNERS

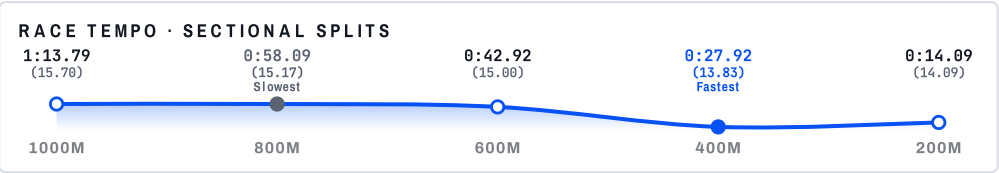
WINNER

Quinn

S J Tomlinson

TAB 11 • BAR 11

3:14.72



TOP SPEED

56.1 km/h

Quinn

Section 400-200

MARGIN LADDER

1	Quinn	—
2	Easton Doll	0.4L
3	Cheer The Captain	1.7L
4	Ashley Frank	2.4L

RANK	TAB BAR	HORSE / JOCKEY	TIME	MARGIN DIST RUN	1ST 400 LAST 600	TOP KM/H	POSITION IN RUNNING	L1000 1000M-800M	L800 800M-600M	L600 600M-400M	L400 400M-200M	L200 200M-FINISH
10	6 6	Auntie Deb M J Williamson	3:16.40	9.4L 2623 (-18)	28.62 43.06	53.2 400-200		1:13.87 (15.69) [11]	0:58.18 (15.12) [11]	0:43.06 (14.73) [11]	0:28.33 (13.97) [11]	0:14.36 (14.36) [10]
11	1 1	Commander Ben H V Douglas	3:17.74	16.8L 2614 (-27)	27.89 45.06	54.0 2600-2400		1:15.91 (15.69) [6]	1:00.22 (15.16) [7]	0:45.06 (14.96) [7]	0:30.10 (14.58) [10]	0:15.52 (15.52) [11]

SCRATCHED

None

LEGEND

[] Position in running at each section and finish

TAB# Saddle cloth number

BAR# Barrier/Gate position

DT-W Distance travelled compared to winner, in metres

DNF Did not finish

DNT Did not track

NA No data available

--:-- No data available at this section

NOTE: Races are conducted over an approximate distance as close as possible to the advertised distance, and recorded data may vary accordingly. Official times refer to race times only and do not include handicap times.

RACE 6 • VIP TRADE MOBILE PACE • 2600M

1

Quinn

S J Tomlinson TAB 11

TOP SPEED

56.1 km/h

PEAK STRIDE LENGTH

6.7 m

AVG STRIDE RATE

2.2 Hz

HOW QUINN RAN

Longest stride 6.7m at the 2600m, easing to 6.4m over the final 200m (−0.3m). Top speed 56.1 km/h (400-200); faster than the field average in 9 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

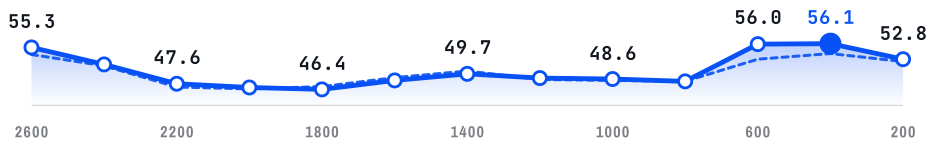
MED 6.4M

LONG-STRIDING

AVG 6.4M

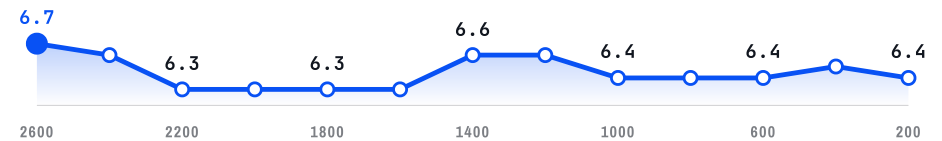
Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • **Stride Length** = ground gained per bound. • **Stride Rate** = how quickly the legs turn over. • **Speed** = Stride Length x Stride Rate. • **Distance from Rail** = metres off the fence each section; a lower, tighter line saves ground. • **Field average** — above the dashed line = faster than the field, below = slower.

RACE 6 • VIP TRADE MOBILE PACE • 2600M

2

Easton Doll

K A Butt TAB 5

TOP SPEED
55.2 km/h

PEAK STRIDE LENGTH
6.9 m

AVG STRIDE RATE
2.0 Hz

HOW EASTON DOLL RAN

Longest stride 6.9m at the 2600m, holding 6.9m to the line. Top speed 55.2 km/h (2600-2400); faster than the field average in 3 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

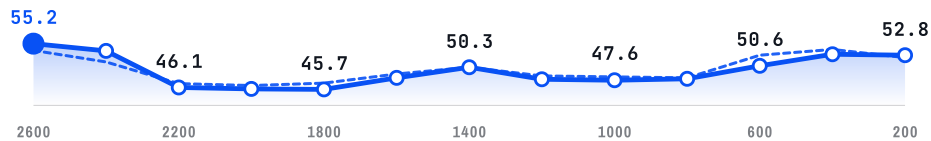
MED 6.4M

LONG-STRIDING

AVG 6.7M

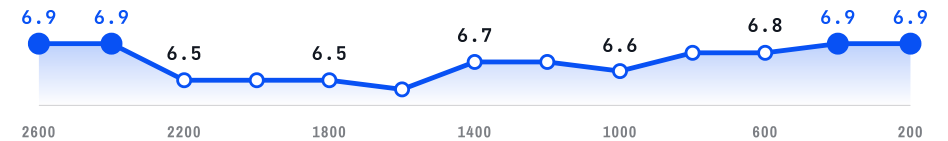
Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



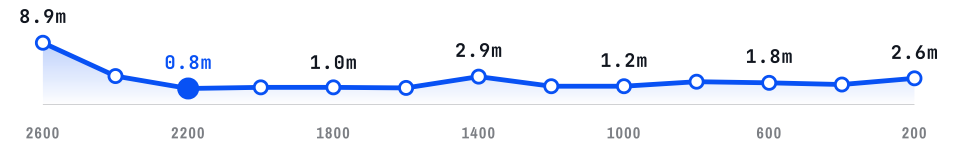
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • **Stride Length** = ground gained per bound. • **Stride Rate** = how quickly the legs turn over. • **Speed** = Stride Length x Stride Rate. • **Distance from Rail** = metres off the fence each section; a lower, tighter line saves ground. • **Field average** — above the dashed line = faster than the field, below = slower.

RACE 6 • VIP TRADE MOBILE PACE • 2600M

3

Cheer The Captain

A M Butt TAB 7

TOP SPEED
53.4 km/h

PEAK STRIDE LENGTH
6.4 m

AVG STRIDE RATE
2.2 Hz

HOW CHEER THE CAPTAIN RAN

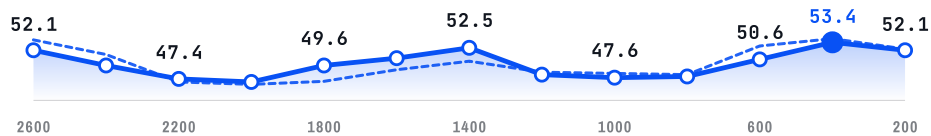
Longest stride 6.4m at the 1400m, holding 6.3m to the line. Top speed 53.4 km/h (400-200); faster than the field average in 5 of 13 sections.

STRIDE STYLE



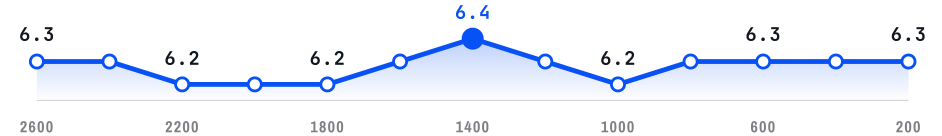
Speed

KM/H • HORSE VS FIELD AVG



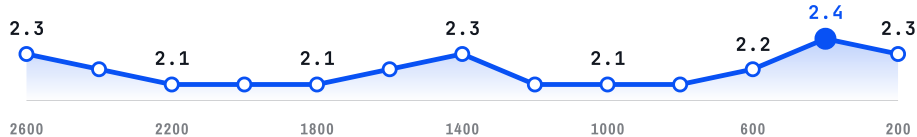
Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 6 • VIP TRADE MOBILE PACE • 2600M

4

Ashley Frank

B N Orange TAB 8

TOP SPEED

53.4 km/h

PEAK STRIDE LENGTH

6.4 m

AVG STRIDE RATE

2.2 Hz

HOW ASHLEY FRANK RAN

Longest stride 6.4m at the 1400m, holding 6.3m to the line. Top speed 53.4 km/h (400-200); faster than the field average in 5 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

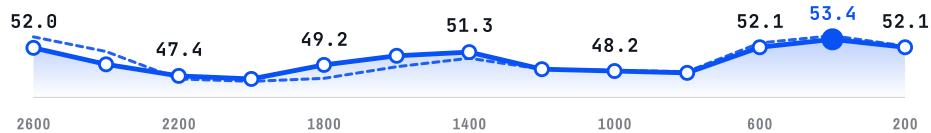
MED 6.4M

LONG-STRIDING

AVG 6.2M

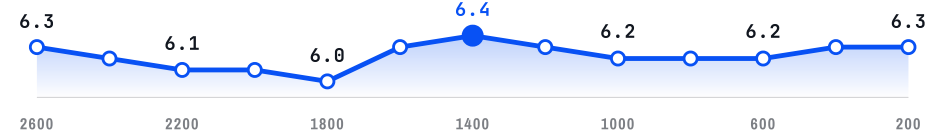
Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •
 Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •
 Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •
 ----- Field average — above the dashed line = faster than the field, below = slower.

RACE 6 • VIP TRADE MOBILE PACE • 2600M

5

Franco Lennon

T M Williams TAB 4

TOP SPEED
56.0 km/h

PEAK STRIDE LENGTH
7.0 m

AVG STRIDE RATE
2.0 Hz

HOW FRANCO LENNON RAN

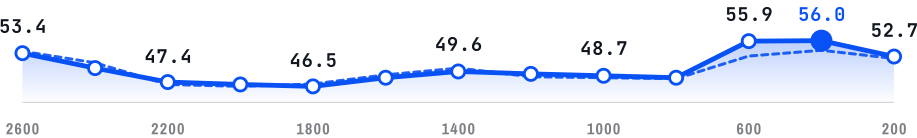
Longest stride 7.0m at the 400m, easing to 6.7m over the final 200m (−0.3m). Top speed 56.0 km/h (400-200); faster than the field average in 8 of 13 sections.

STRIDE STYLE



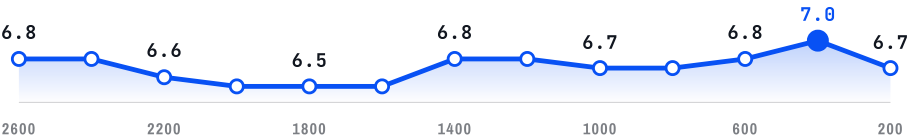
Speed

KM/H • HORSE VS FIELD AVG



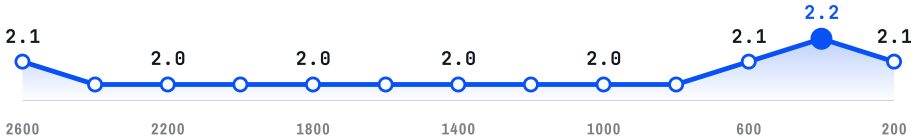
Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. • Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. • Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. • --- Field average — above the dashed line = faster than the field, below = slower.

RACE 6 • VIP TRADE MOBILE PACE • 2600M

6

Tee Ball

R D Close TAB 2

TOP SPEED
55.9 km/h

PEAK STRIDE LENGTH
6.9 m

AVG STRIDE RATE
2.0 Hz

HOW TEE BALL RAN

Longest stride 6.9m at the 1400m, holding 6.9m to the line. Top speed 55.9 km/h (2600-2400); faster than the field average in 3 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

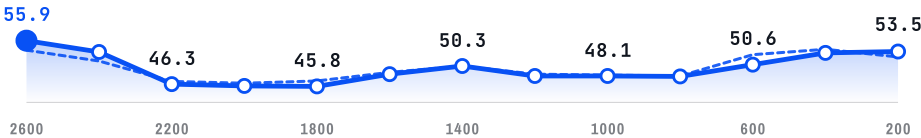
MED 6.4M

LONG-STRIDING

AVG 6.7M

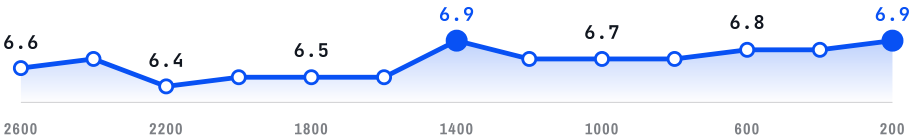
Speed

KM/H • HORSE VS FIELD AVG



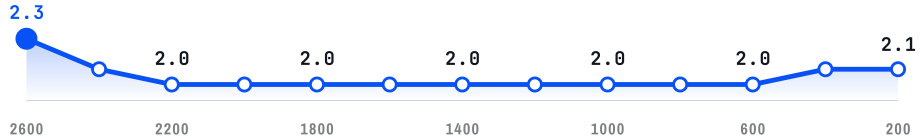
Stride Length

METRES PER BOUND • REACH



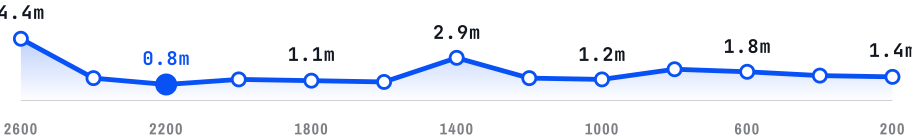
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 6 • VIP TRADE MOBILE PACE • 2600M

7

Suspicious Captain

C J Dalgety TAB 3

TOP SPEED
54.9 km/h

PEAK STRIDE LENGTH
6.5 m

AVG STRIDE RATE
2.2 Hz

HOW SUSPICIOUS CAPTAIN RAN

Longest stride 6.5m at the 400m, holding 6.4m to the line. Top speed 54.9 km/h (2600-2400); faster than the field average in 7 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

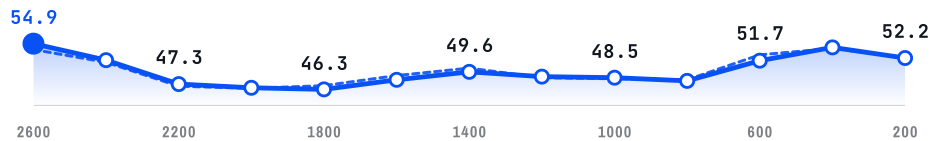
MED 6.4M

LONG-STRIDING

AVG 6.3M

Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. • Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. • Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. • ----- Field average — above the dashed line = faster than the field, below = slower.

RACE 6 • VIP TRADE MOBILE PACE • 2600M

8

Captain Tyron

John R Dunn TAB 9

TOP SPEED
56.0 km/h

PEAK STRIDE LENGTH
6.9 m

AVG STRIDE RATE
2.1 Hz

HOW CAPTAIN TYRON RAN

Longest stride 6.9m at the 2600m, easing to 6.6m over the final 200m (−0.3m). Top speed 56.0 km/h (600-400); faster than the field average in 10 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

MED 6.4M

LONG-STRIDING

AVG 6.6M

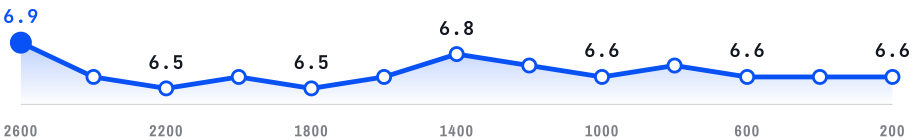
Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



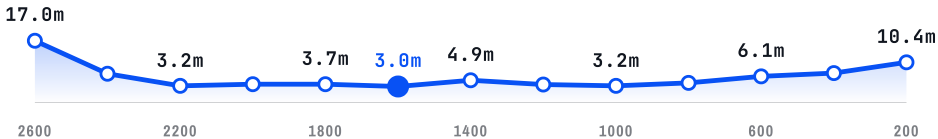
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound.

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate.

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground.

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 6 • VIP TRADE MOBILE PACE • 2600M

9

Beaudiene Always B

G D Smith TAB 10

TOP SPEED
54.7 km/h

PEAK STRIDE LENGTH
7.0 m

AVG STRIDE RATE
2.0 Hz

HOW BEAUDIENE ALWAYS B RAN

Longest stride 7.0m at the 2600m, easing to 6.8m over the final 200m (−0.2m). Top speed 54.7 km/h (400-200); faster than the field average in 6 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

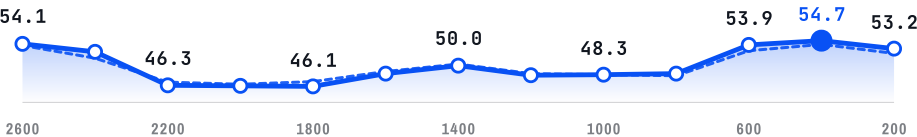
MED 6.4M

LONG-STRIDING

AVG 6.7M

Speed

KM/H • HORSE VS FIELD AVG



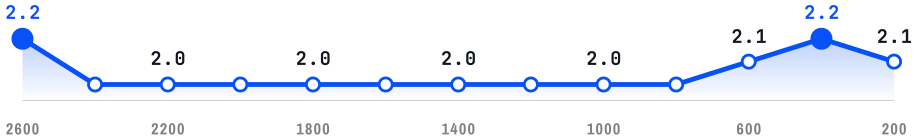
Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. •

Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. •

Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. •

----- Field average — above the dashed line = faster than the field, below = slower.

POWERED BY

RACE 6 • VIP TRADE MOBILE PACE • 2600M

10

Auntie Deb

M J Williamson TAB 6

TOP SPEED
53.2 km/h

PEAK STRIDE LENGTH
6.4 m

AVG STRIDE RATE
2.2 Hz

HOW AUNTIE DEB RAN

Longest stride 6.4m at the 400m, holding 6.3m to the line. Top speed 53.2 km/h (400-200); faster than the field average in 2 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

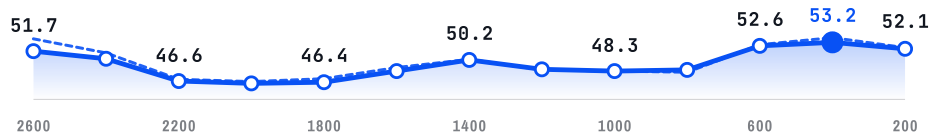
MED 6.4M

LONG-STRIDING

AVG 6.1M

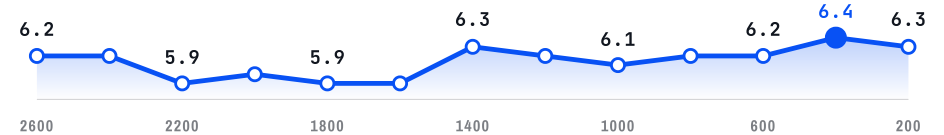
Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



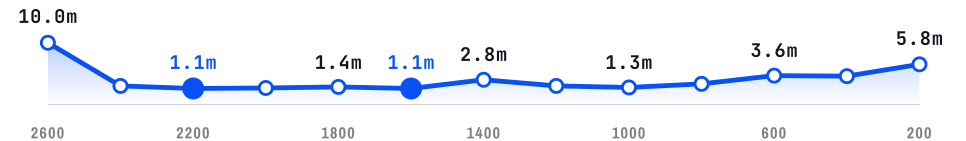
Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • Stride Length = ground gained per bound. • Stride Rate = how quickly the legs turn over. • Speed = Stride Length x Stride Rate. • Distance from Rail = metres off the fence each section; a lower, tighter line saves ground. • --- Field average — above the dashed line = faster than the field, below = slower.

RACE 6 • VIP TRADE MOBILE PACE • 2600M

11

Commander Ben

H V Douglas TAB 1

TOP SPEED
54.0 km/h

PEAK STRIDE LENGTH
6.0 m

AVG STRIDE RATE
2.3 Hz

HOW COMMANDER BEN RAN

Longest stride 6.0m at the 2600m, easing to 5.7m over the final 200m (−0.3m). Top speed 54.0 km/h (2600-2400); faster than the field average in 3 of 13 sections.

STRIDE STYLE

QUICK-LEGGED

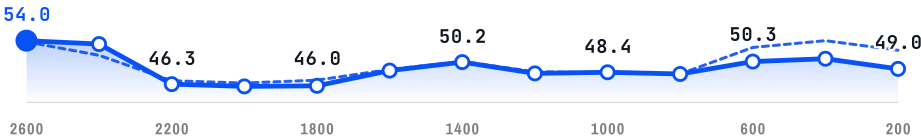
MED 6.4M

LONG-STRIDING

AVG 5.8M

Speed

KM/H • HORSE VS FIELD AVG



Stride Length

METRES PER BOUND • REACH



Stride Rate

STRIDES PER SECOND (HZ) • TURNOVER



Distance from Rail

AVG DISTANCE FROM RAIL PER SECTION



HOW TO READ THIS PAGE

Speed tops out where the horse was quickest. • **Stride Length** = ground gained per bound. • **Stride Rate** = how quickly the legs turn over. • **Speed** = Stride Length x Stride Rate. • **Distance from Rail** = metres off the fence each section; a lower, tighter line saves ground. • **Field average** — above the dashed line = faster than the field, below = slower.

POWERED BY